

HGPNet: Hierarchical Granularity based Personalized Recommendation Network for Auxiliary Product Sales

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Background

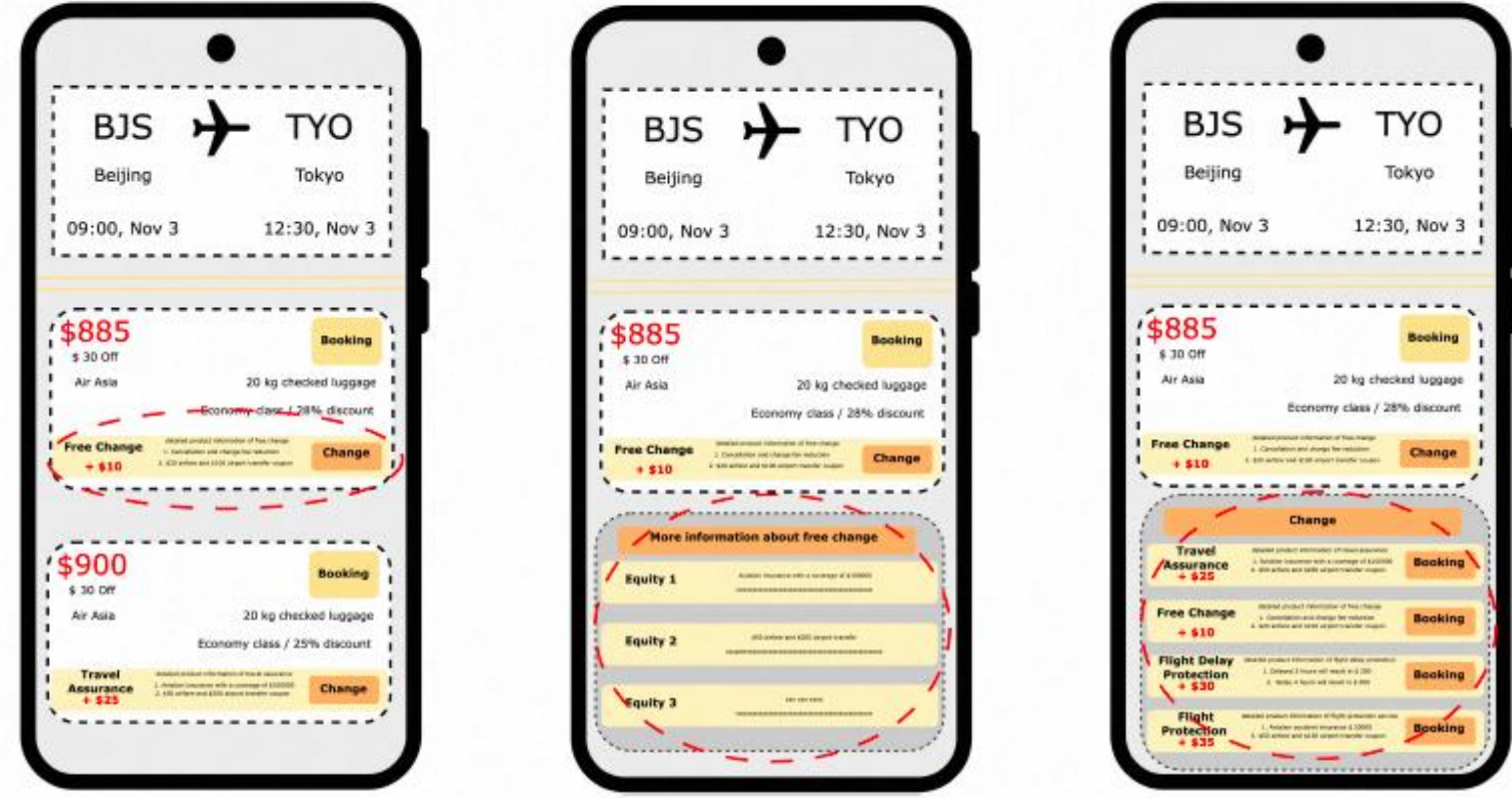


Figure 1: Application page of Auxiliary Product (Left: The auxiliary product bundling interface; Middle: The auxiliary product details interface; Right: The auxiliary product replacement interface).

With the rapid advancement of the tourism sector, Online Travel Platforms (OTPs) like Fliggy have seen the emergence of a diverse array of travel-related auxiliary products (e.g., flight delay protection, travel assurance, flexible change policies). These auxiliary products have become a significant revenue stream. Recommendation mechanisms play a crucial role in presenting these related product options to users during their primary travel service purchases. The success of these recommendations is often measured by Gross Merchandise Volume (GMV), which is influenced by predicted Click-Through Rate (CTR) and Conversion Rate (CVR). Optimization often involves balancing GMV and bundling rate, and considering the hierarchical granularity of products within the recommendation system.

Challenge

LIMITATIONS

Despite the importance of personalized auxiliary product recommendations, several limitations exist in current approaches:

- 1. Sparse User Engagement:** A substantial proportion of users either do not interact with auxiliary products or exhibit sparse engagement, hindering the comprehensive modeling of individual user preferences.
- 2. Single-Level Granularity:** Prior research predominantly represents items at a single level of granularity, overlooking the complex relationships and dependencies that may exist across multiple granularities (e.g., different levels within a hierarchical product structure like "xitem" and "skus").
- 3. Ineffective Mutual Information Modeling:** Existing approaches have yet to effectively address the potential interference arising from mutual information between different items at a given granularity, which can impact the accuracy and robustness of recommendation models.

Architecture Design

Main Module

The main module employs a dual-tower network to predict click-through rates (CTR) for xitem and conversion rates (CVR) for sku. It addresses three inter-related sub-tasks for pXitem, pSku, and pXitemSku.

$$\begin{aligned} \widehat{y_{xitem}} &= f_{ctr}(W_{xitem} \cdot (e_u \oplus e_q \oplus e_H \oplus e_c) + b_{xitem}) \\ \mathcal{L}_{xitem} &= -y_{xitem} \log(\widehat{y_{xitem}}) - (1 - y_{xitem}) \log(1 - \widehat{y_{xitem}}) \\ \widehat{y_{sku}} &= f_{cvr}(W_{sku} \cdot (e_u \oplus e_q \oplus e_H \oplus e_c) + b_{sku}) \\ \mathcal{L}_{sku} &= -y_{sku} \log(\widehat{y_{sku}}) - (1 - y_{sku}) \log(1 - \widehat{y_{sku}}) \\ \mathcal{L}_{main} &= \lambda_1 \mathcal{L}_{xitem} + \lambda_2 \mathcal{L}_{sku} \end{aligned}$$

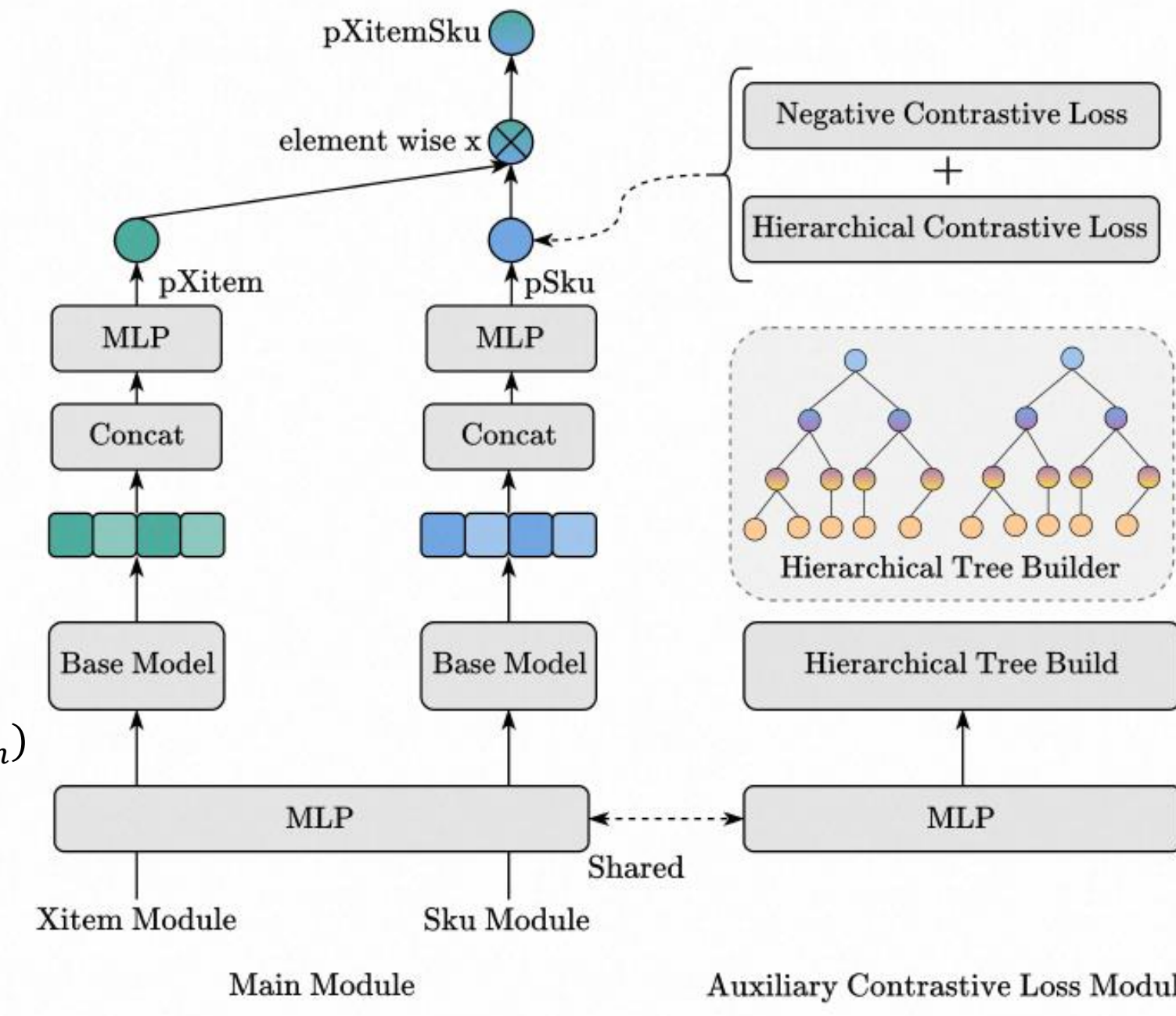


Figure 2: Framework of the HGPNet model.

Auxiliary Module

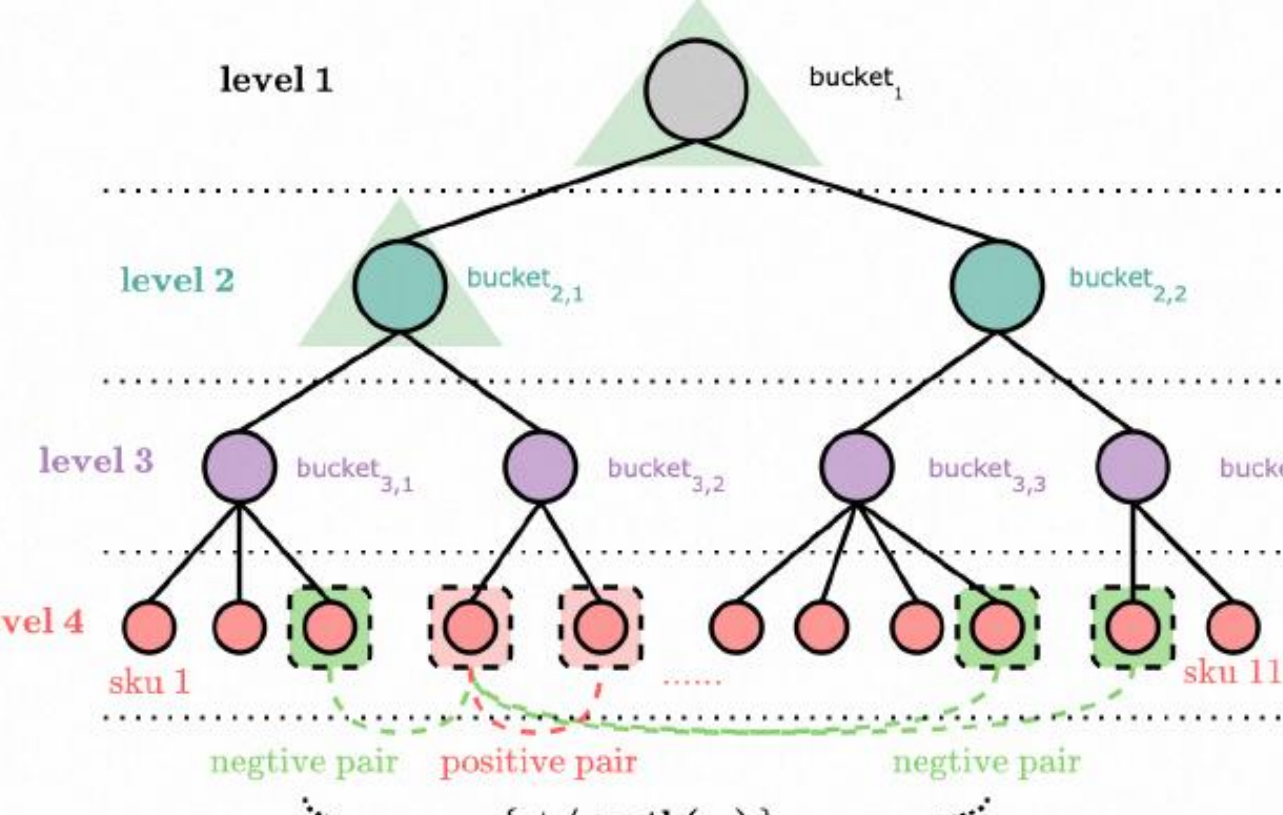


Figure 3: The Structure of Bucket hierarchical Tree.

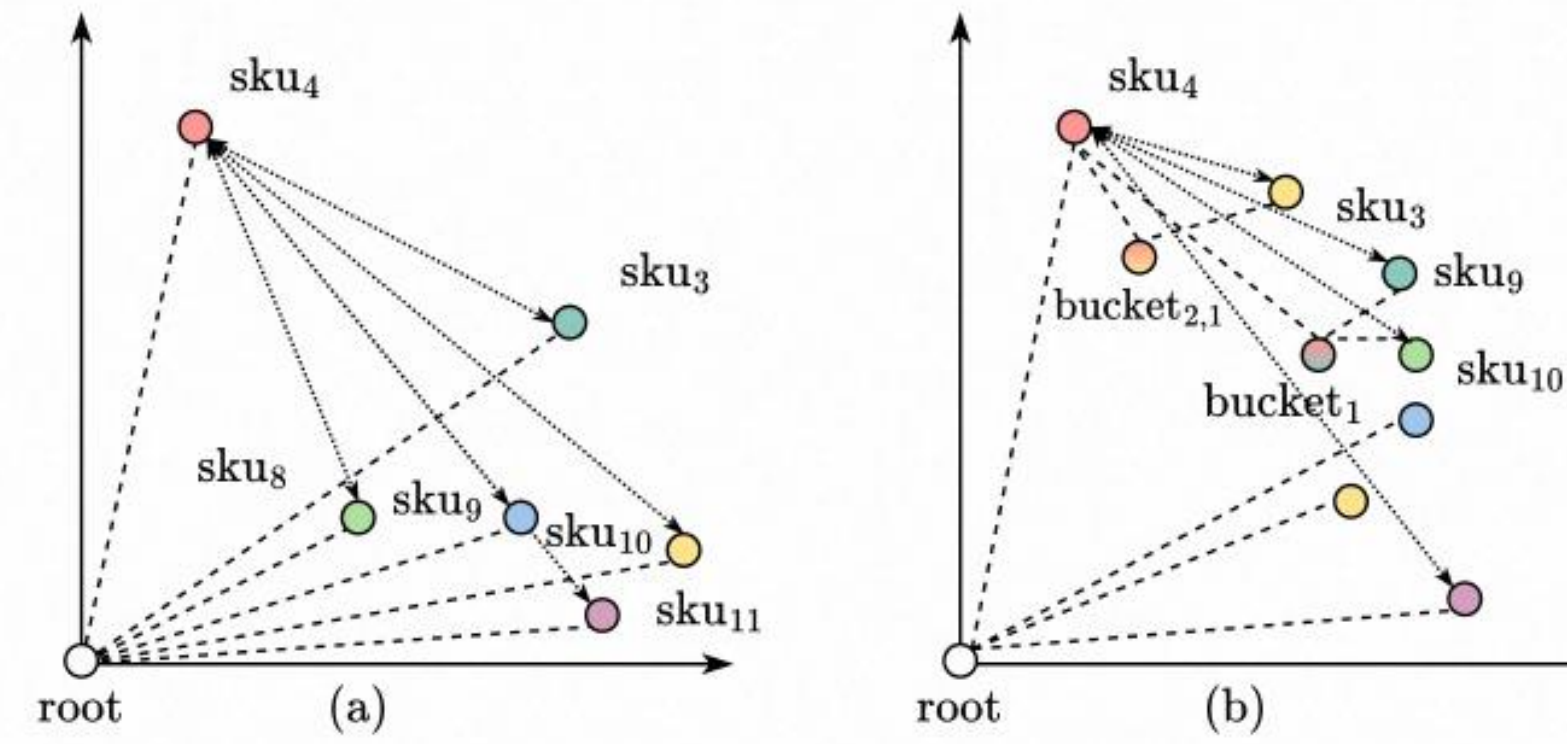


Figure 4: (a) shows traditional contrastive learning, which treats all negatives uniformly. (b) incorporates hierarchical relationships to adjust distances across levels.

Bucket Hierarchical Tree & Hierarchical Contrastive Loss

The Hierarchical Contrastive Loss (HCL) aims to mitigate semantic overlap between SKUs and enhance shared semantic information within a bucket hierarchical tree. It first defines a 'path' function to identify the nearest common parent 'bucket' for any given pair of SKUs (sku_i, sku_j). To reduce semantic overlap, the representation of this common ancestor e_{bucket_k} is subtracted from the SKU representations to derive an adjusted similarity score s^- . Conversely, to emphasize shared characteristics, the common ancestor representation e_{bucket_k} is added to the SKU representations, resulting in an enhanced similarity score s^+ . These two strategies collectively form the basis for the HCL.

$$\begin{aligned} \text{path}(sku_i, sku_j) &= \text{Nearest bucket}_k \\ \text{s.t. way}(\text{bucket}_k, sku_i) &= 1 \\ \text{way}(\text{bucket}_k, sku_j) &= 1 \end{aligned}$$

In our scenario, to eliminate the semantic influence of product types (xitems bucketing), we employ the similarity measure s^- conversely, to amplify the discriminative signal of key price attributes, we adopt s^+ for price bucketing.

$$\mathcal{L}^{+/-} = - \sum_{i \in \text{batch}} \log \frac{\exp(s^{+/-}(e_{sku_i}, e_{sku'_i})/\tau)}{\sum_{j \in \text{batch}} \exp(s^{+/-}(e_{sku_i}, e_{sku_j})/\tau)}$$

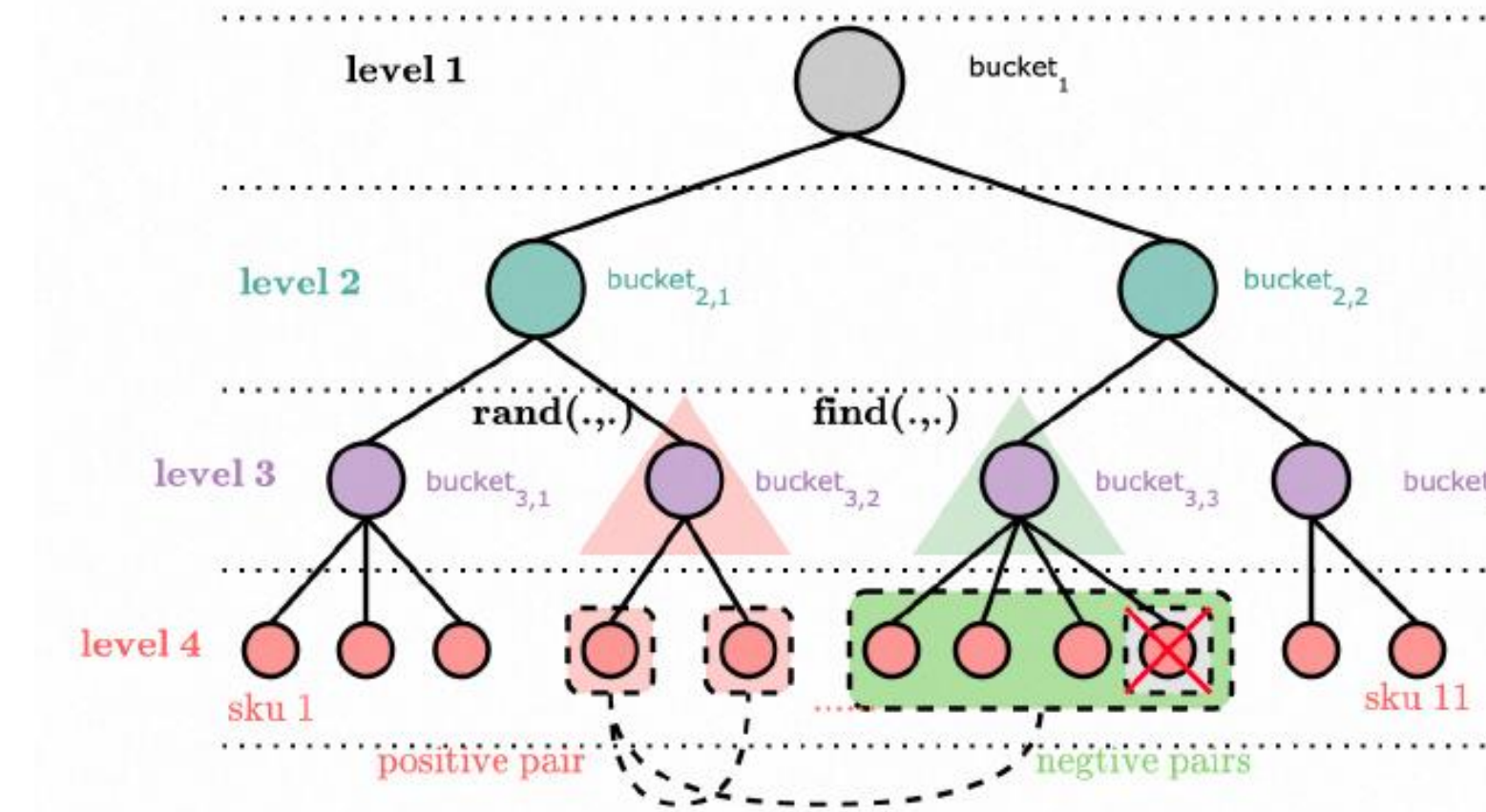


Figure 5: Examples of Negative Contrastive Loss.

Negative Contrastive Loss

- 1) find(i):** returns the nearest parent bucket of the leaf node sku_i ;

$$\begin{aligned} \text{find}(sku_i) &= \text{Nearest bucket}_i \\ \text{s.t. way}(\text{bucket}_i, sku_i) &= 1 \end{aligned} \quad (15)$$

- 2) rand(i):** retrieves an arbitrary sku from a different bucket at the same hierarchical level as the parent bucket of sku_i .

$$\begin{aligned} \text{rand}(sku_i) &= \text{bucket}'_i \\ \text{s.t. way}(\text{bucket}'_i, sku_i) &= 0 \\ \text{s.t. level}(\text{bucket}'_i) &= \text{level}(\text{bucket}_i) \end{aligned}$$

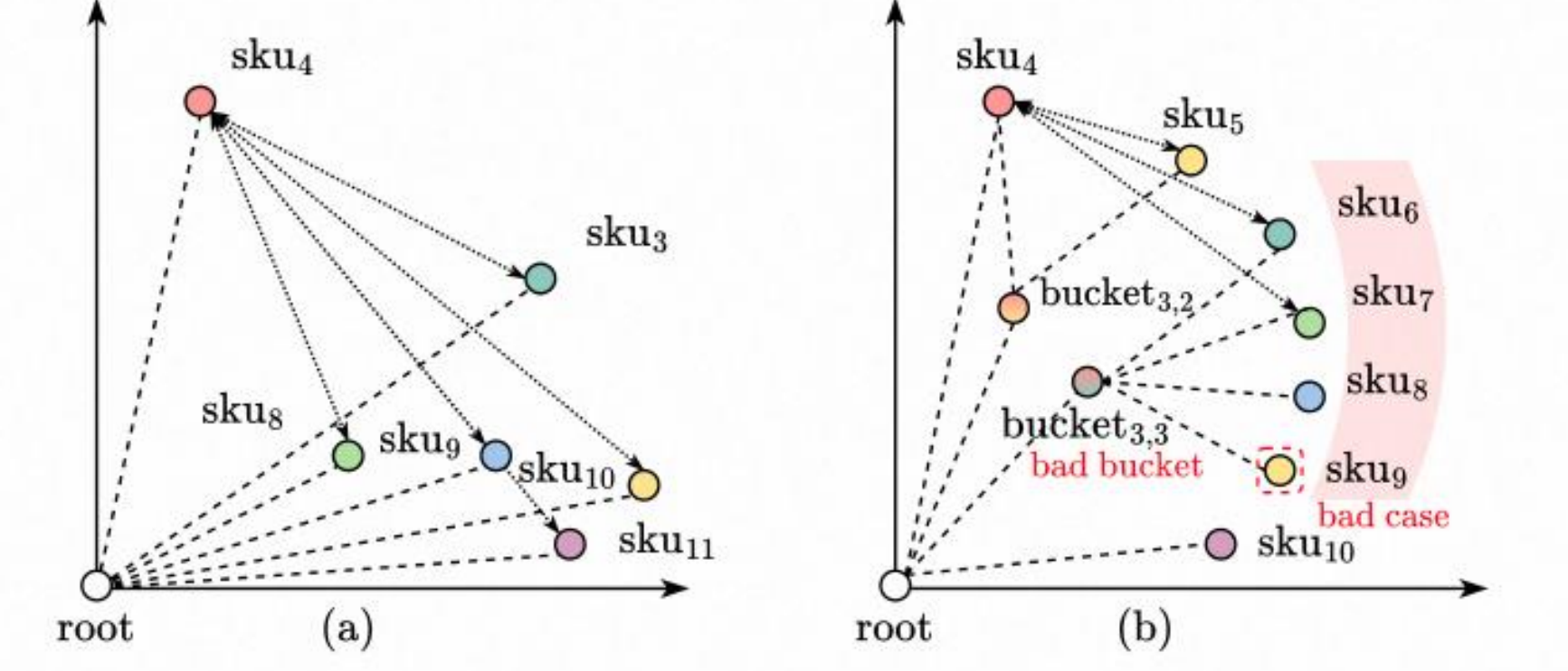


Figure 6: (a) shows traditional contrastive learning, which treats all negatives uniformly. (b) incorporates negative relationships to adjust distances across bad buckets.

$$s'(e_{sku_i}, e_{sku_j}) = \frac{(e_{sku_i} + e_{\text{bucket}_{\text{gap}}}(i, j))^T (e_{sku_i} + e_{\text{bucket}_{\text{gap}}}(i, j))}{||e_{sku_i} + e_{\text{bucket}_{\text{gap}}}(i, j)|| ||e_{sku_i} + e_{\text{bucket}_{\text{gap}}}(i, j)||}$$

$$\mathcal{L}' = - \sum_{i \in \text{batch}} \log \frac{\exp(s'(e_{sku_i}, e_{sku'_i})/\tau)}{\sum_{j \in \text{batch}} \exp(s'(e_{sku_i}, e_{sku_j})/\tau)} \quad (16)$$

$$\mathcal{L}_{final} = \alpha \mathcal{L}_{main} + \beta \mathcal{L}^{+/-} + \gamma \mathcal{L}'$$

Offline Evaluation

Table 2: Results of offline experiments (Best values are in bold; next-best values are underlined).

Method	Model	NDCG@10	NDCG@15	AUC
rule-based	Cheapest	0.8435	0.9146	77.15%
	Priciest	0.8357	0.9120	73.73%
	Policies	0.8558	0.9231	<u>77.17%</u>
single-task	LR	0.8563	0.9301	75.71%
	GBDT	0.8661	0.9316	76.30%
	WDL	0.8697	0.9331	76.07%
	DIN	0.8791	0.9401	75.36%
	ECAU	0.8709	0.9413	75.99%
multi-task	ESMM	0.8801	0.9512	75.77%
	PLE	<u>0.8817</u>	<u>0.9556</u>	75.50%
ours	HGPNet	0.8956	0.9667	78.20%

Table 3: Results of offline experiments.

Model	NDCG@10	NDCG@15	AUC
w/o HCL	0.8895	0.9603	77.78%
w/o NCL	0.8901	0.9617	77.29%

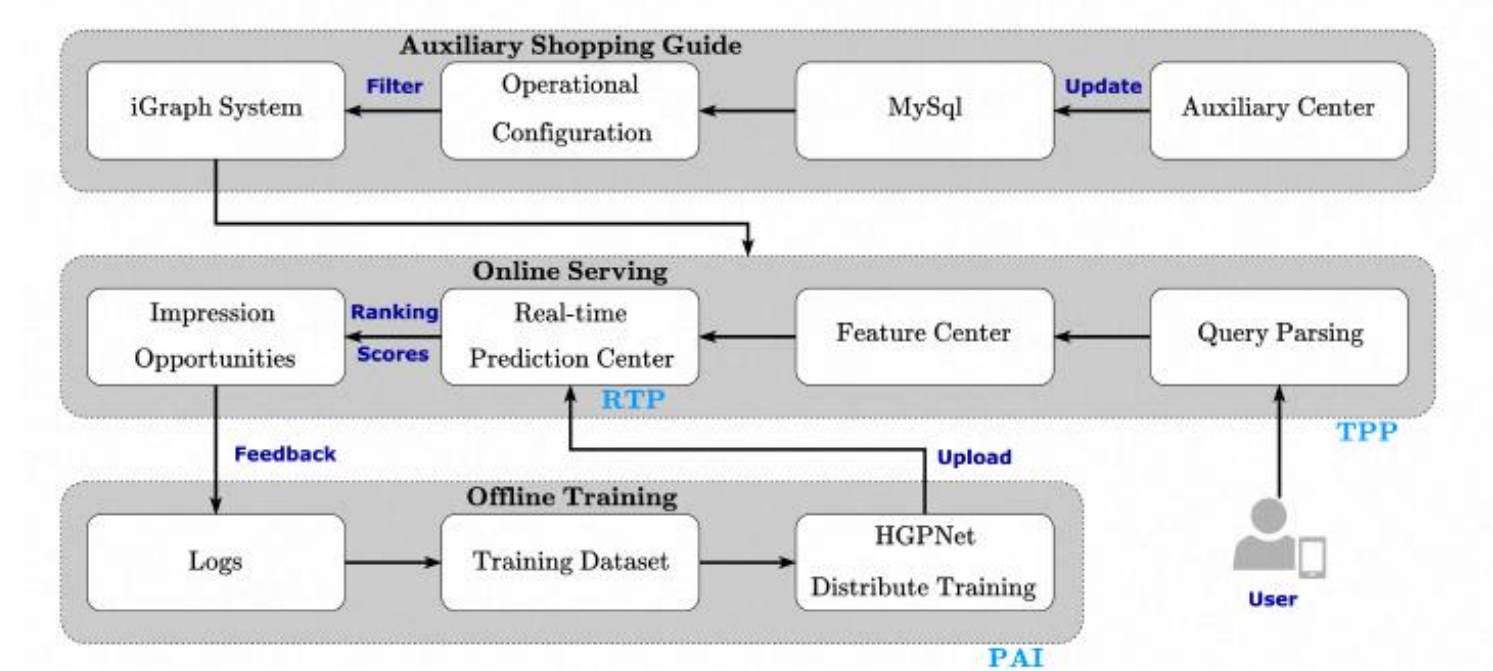


Figure 7: Illustration of deployment of HGPNet at Fliggy.

System Deployment Design & Online A/B Test

Table 4: Results of offline experiments (Best values are in bold; next-best values are underlined).

Model	-	Ticket	Buddle Rate	Revenue
rule-based	Cheapest	8690	34.11%	143457
	Priciest	8482	32.17%	153671
	Policies	8561	<u>33.83%</u>	159764
single-task	LR	8571	33.16%	163228
	GBDT	8599	33.18%	161124
	WDL	8602	33.27%	164378
	DIN	8611	33.22%	169922
	ECAU	8671	33.32%	171927
multi-task	ESMM	8627	33.25%	164635
	PLE	<u>8699</u>	33.41%	170753
ours	HGPNet	8766	33.32%	173260

Table 6: Comparison of efficiency of different methods (m-minute; s-second; ms-millisecond).

Method	Training Time	Inference Time
Cheapest	-	2ms
Priciest	-	2ms
Policies	-	2ms
LR	34m19s	14ms
GBDT	34m19s	14ms
WDL	58m28s	27ms
DIN	75m30s	29ms
ECAU	77m46s	25ms
ESMM	77m33s	26ms
PLE	73m28s	27ms
HGPNet	73m30s	26ms